



Visual Supports Checklist

The Visual Supports Checklist is based on a review of current literature, practical knowledge, and reported experiences from early childhood educators on the topic of visual supports. For more information and additional resources for creating and using visual supports, please visit the [University of Maine Center for Community Inclusion and Disability Studies'](#) web page, [Visuals Supports Learning Links](#) and [Visuals Templates](#).

Engaging with the Environment

Understanding where to find things or where things belong:	I use this practice:			
	Consis- tently	Some- times	Not Yet	N/A
A label on each child's cubby with an image of the child's face				
Labels on shelves/baskets/bins indicating what goes where				
Understanding when things will happen:	Consis- tently	Some- times	Not Yet	N/A
Daily routine				
First/Then visual				
Understanding what to do and how to do it: curriculum, classroom, and community expectations	Consis- tently	Some- times	Not Yet	N/A
Step-by-step directions for routines (i.e. winter dressing, getting ready for school)				
Classroom expectations (e.g. safety, kindness, respect)				
Turns list/Waiting list for popular centres and activities				
Defined spaces (e.g. placemats, where to line up)				
Sign-in poster				

"When you inform children about daily events through pictures and print, you respect children's right to be informed about daily events."

– Flight, p. 85

(over)

Engaging with Others

Understanding how to interact with others:	I use this practice:			
	Consistently	Sometimes	Not Yet	N/A
Scripted stories supporting specific interaction skills (e.g. turn-taking, sharing, etc.)				
Scripted stories supporting conflict resolution and problem-solving				
Scripted stories to help children process change (vacations, staffing changes, child who is moving, start of school, etc.)				
Understanding how to communicate thoughts, feelings, and interests:	Consistently	Sometimes	Not Yet	N/A
Feelings check-in				
Communicating strong feelings (e.g. thermometer, gauge, wheel)				
Scripted stories supporting expression of different feelings				